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## Poet: Prototype Object Extension for Tcl

[poet.sourceforge.net](http://poet.sourceforge.net)

Tcl'2007  
New Orleans

# Poet

- Poet: Prototype Object Extension for Tcl
  - Dynamic, prototype-based inheritance
  - One-way constraints
  - Persistence
  - Assimilation of Tk widgets via introspection
  - Current status: stable
- Poetics: Poet Integrated Construction Set
  - End-user modification of a running Poet program
  - Type annotations
  - Object and code editors
  - Goal: provide some of the functionality of an IDE to the user
  - Current status: experimental, handy for Poet developer

# Inspiration and History

- Self (Ungar and Smith)
  - Live, directly-manipulated objects
  - Prototypes
- Garnet and Amulet (Myers *et al.*)
  - One-way constraints
  - Desktop application platform
- History:
  - 1994: theObjects (Juergen Wagner)
  - 1996: ported to Tcl7.5/Tk4.1
  - 1997: redesign Poet 1
  - 1999: Poet 2 begun
  - 2007: Poet 2.0.0 released

## C vs. Tcl

- Poet started out as a C extension
- Primordial Poet object `Object` implemented in C
  - Low overhead in choosing C vs. Tcl for a method
  - 1/3 of `Object`'s methods are C
  - Constraint network is C

C code	~5000 lines
Tcl code, non-GUI	~4300 lines
Tcl code, GUI handwritten	~13000 lines
Tcl code, GUI autogenerated	~25000 lines

# Object Creation and Destruction

- Objects are constructed by their parent

```
Object construct NewObject
```

- Objects destroy themselves

```
$self destruct
```

- No garbage collection, override `destruct` to clean up
- An object may have *goodbye* scripts which are automatically invoked upon destruction

```
modelObj addGoodbye {uiObj unrender modelObj}
```

- Tcl's autoloading used to load object source when first referenced

- First line in source refers to parent, so parent autoloaded
- Multiple inheritance via method `mixin`, which also autoloads

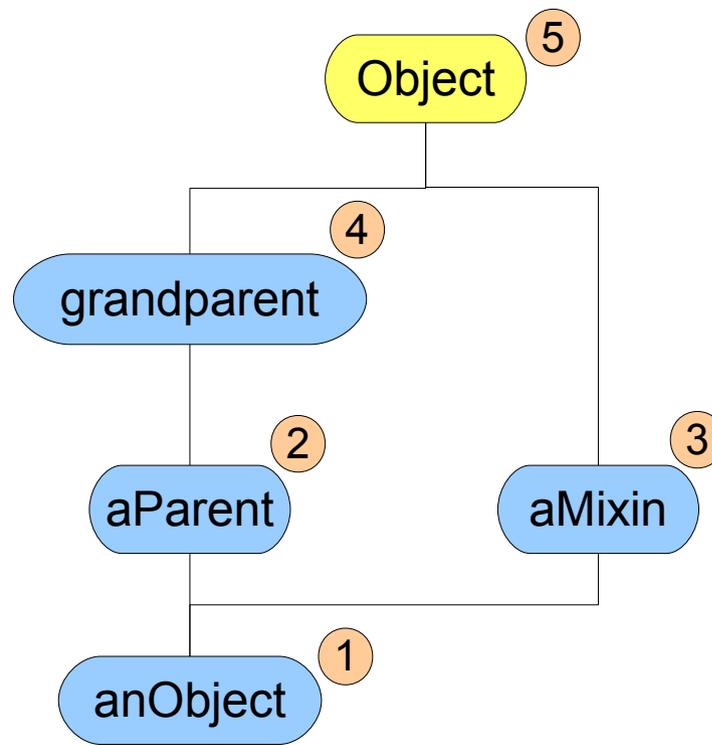
# Anonymous Names

- If the argument to `construct` ends in `*`, an anonymous name is returned
  - Guaranteed to be unique in this interpreter
- If it ends in `@`, a persistent version is returned
  - Guaranteed to be unique in this persistent storage
  - Object not persistent yet, need to `mixin Thing`

```
% Object construct *  
*a  
% Object construct @  
@a  
% @a mixin Thing
```

# Prototype Inheritance

- No classes, any object may be a parent for any other object
- Objects have multiple *dimensions* (methods, slots, formulas, etc.) subject to inheritance
  - Search order: object, parent, mixins, ancestors



# Methods

- A method is a Tcl procedure with target object as `$self`
- No method chaining, but any method can be called on any object using `as`
- Complete definition of an object that announces its demise:

```
Object construct VerboseObject
```

```
VerboseObject method destruct {} {  
    puts stderr "$self destructing"  
    $self as [VerboseObject parent] destruct  
}
```

# Slots

- Object attributes are set or retrieved via the method `slot`
  - Slot names beginning with `_` are *private* and are not inherited
  - Only *public* slots are persistent
- Slots may be designated *active* for reading and/or writing
  - A corresponding method is invoked when slot read or written
    - Write method may reject proposed value
  - The method may be on a different object than the slot value

```
% alpha slot test1 42
```

```
42
```

```
% alpha slot test1
```

```
42
```

```
% alpha method test1> {x} {puts "Set test1 to $x"}
```

```
% alpha slotOn test1 >
```

```
Set test1 to 42
```

```
% alpha slot test1 24
```

```
Set test1 to 24
```

```
24
```

# Persistence

- Objects are made persistent by mixing in `Thing`
- `ThingPool` is used to specify the storage
  - Either a directory or a single file using `tcllib`'s VFS
  - Each `Thing` written as a Tcl script
  - `Things` are autoloaded when referenced
- Setup for persistence:

```
ThingPool setFile [lindex $::argv 0]
ThingPool slot writable 1
ThingPool open
```

```
rename exit crash
proc exit {{returnCode 0}} {
    ThingPool close
    crash $returnCode
}
```

# Constraints

- A slot's value may be constrained via `slotConstrain`
- A *formula* matching the slot is sought via inheritance
  - A formula is arbitrary Tcl code
  - Like a method, `$self` is available and a value is returned
  - References to other slots are recorded as dependencies

```
btn formula state {  
    expr {[scl slot value] == 0 ? "disabled" : "normal"}  
}
```

```
btn slotConstrain state
```

# Controlling Constraints

- Automatic dependencies can lead to irrelevancies

Poet `limitConstraints` *<object>*

- Only descendants of *<object>* participate in network

Poet `sideEffect` *<script>*

- Ignores slot accesses inside *<script>*

- Formulas that take too long negatively impact liveness

- A formula may indicate it's not done yet with a special error

`error` "suspend *<token>*"

- *<token>* is any unique string, e.g. an object name

- No value set on dependent slot

Object `resumeFormula` *<token>*

- Continuation of work on dependent slot

Object `completeFormula` *<token>* *<value>*

- Computation of *<value>* complete, set slot

# Type Annotations

- Poet slots are Tcl variables and can hold any value
- A slot may have a *type annotation* indicating the sorts of values it may contain

```
alpha slot test1 42
alpha type test1 <integer>
```
- Types are subject to inheritance, a slot's value and type may reside on different objects
- Not a traditional type system
  - Slot values are not made to conform to their types
  - No type inferencing to validate expressions
- Poetics uses type annotations when introspecting Poet objects

# Assimilation

- Megawidgets supported by *assimilating* Tk widgets into Poet objects
- Assimilation performed by preprocessor using Tk introspection
  - Only needs to be rerun if widget API changes

```
Tk_Button slot background #d9d9d9
Tk_Button method background> {value} {
    set p [$self primary]
    if {$p ne ""} {
        $p configure -background $value
    }
}
```

```
Tk_Button type background <color>
Tk_Button slotOn background >
```

# ProtoWidget

- Poet assimilates Tk, BWidget, TkTable, and BLT
- Widget slots may participate in constraint network
- All widgets descendant from `ProtoWidget`
- `ProtoWidget` construct takes additional arguments of the form `-slotname value`
  - Result is cosmetically similar to Tk
- Additional slot `layout` contains geometry manager and options
  - If layout begins with `-`, assumed to be `pack` options
  - Otherwise, first word must be `grid`, `place`, etc.
- Assimilated widgets may be augmented with additional handwritten methods
- A few custom widgets included

# Example

```
package require Poet
```

```
Tk_Scale construct scl . \  
    -from -7 -to 7 \  
    -orient horizontal \  
    -layout {-side top}
```

```
Tk_Button construct btn . \  
    -text "Reset" \  
    -layout {-side top} \  
    -command "scl slot value 0"
```

```
btn formula state {  
    expr {[scl slot value] == 0 ?  
        "disabled" : "normal"}  
}
```

```
btn slotConstrain state
```



# Poetics Types

- Poetics consists of tools to directly manipulate Poet objects
  - Not enabled by default, meant for use by “gardeners”
- We begin by defining types for editing Tk widgets, used to present correct editing tool in object editor

```
Object
<color>
<cursor>
<font>
<boolean>
<real>
<integer>
<real> -1.0 1.0 0.1
<integer> 0
<choice> alpha beta gamma
```

# Object Editor

The screenshot shows the Object Editor window titled "DemoObject -- Demo\_Types". The interface is split into two main panes. The left pane, labeled "Object View", shows a tree structure of objects. The right pane, labeled "Demo\_Types", shows a list of slots and their values.

**Object View (Left Pane):**

- ancestors
- descendants
- DemoObject** (expanded)
  - Demo\_Formula
  - DF\_A
  - DF\_B
  - DF\_C
  - Demo\_Kid1
  - Demo\_Kid2
  - Demo\_Slots
  - Demo\_Types** (selected)
  - Demo\_Types\_

**Slot List (Right Pane):**

Slot	Value
slotOfT ype-<bitmap>	question
slotOfT ype-<boolean>	<b>+true</b>
slotOfT ype-<choice>	
slotOfT ype-<color>	gray50
slotOfT ype-<cursor>	arrow
slotOfT ype-<font>	fixed
slotOfT ype-<formula>	
slotOfT ype-<image>	MainFrameTool-gripper
slotOfT ype-<integer>	0
slotOfT ype-<layout>	
slotOfT ype-<method>	
slotOfT ype-<null>	
slotOfT ype-<pixels>	10
slotOfT ype-<real>	1.0
slotOfT ype-<script>	
slotOfT ype-<slot>	
slotOfT ype-<string>	
slotOfT ype-<variable>	
slotOfT ype-Object	Object

# Problems and Future Work

- Poet is very tolerant of errors, perhaps too tolerant
  - Accessing undefined slots returns `{ }`, not an error
  - All slots and methods (even private ones) accessible from any object
  - Most errors trapped by dialog that allows user to ignore error
- Browsing and editing of existing objects supported, not creation of new objects
  - Only autoloaded code editable in code browser
- Slot editors for more types need to be implemented
  - Layout editor particularly tricky
- Code editor could be enhanced with programming-by-demonstration features

# Demo

- At Tcl'2007, these slides were shown via a slideshow program written in Poet. The program displayed a widget on this slide that could be inspected via Poetics. That demo program is available in the `sample/` folder of the Poet release at

[poet.sourceforge.net](http://poet.sourceforge.net)